Swift final Project proposal

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For my final, I am going to try doing something more realistic, so I have looked around and the manager of OSU (Orchestra of Southern Utah) would like me to make a app that would give them an idea what they could do with one. So, for my final I am going to create a app for the Orchestra of Southern Utah. They do not have a app yet and would like a idea of what it could be like, I have been given the specifications for the app. They have a program that they want to implement for the 2018-2019 season called “Adopt-a-Musician.” The program is simply based on a donation with several benefits. This will be a be where they can choose which musician they want to adopt. It will contain: A spot to purchase their adoptee, information on the program, dates of events for adopted musicians, and bios and photo of musicians they can adopt.

I would create a app that will stretch my design skills and give me real life experience. This will help me grow in my knowledge of swift and I will experiment with adaptive layout if I have time. This project will be challenging for me with the design part as that is not my strong point. This project will help the community and the musicians of OSU as it will give them easy access to the dates and time of rehearsals, concerts and provided donation opportunities for the community.